DIMENSION

TUESDAY, FEBRUARY 13TH
INDEPENDENT ANIMATORS

AT THE BARNSDALL GALLERY THEATRE
4800 HOLLYWOOD BLVD., HOLLYWOOD
6:30 SOCIAL HOUR / 7:30 PRESENTATION

DIRECTIONS:
From the 101, exit Hollywood Blvd. Head East approx. 1.5 miles. On the south side of Hollywood Blvd., between Edgemont and Vermont, turn into Barnsdall Park.

PARKING:
Parking is limited but allowed in "staff only" spaces and along the park road. For your safety and convenience, please carpool !

FEES:
$1 LA SIGGRAPH members / $5 non-members
Membership Cards will be available for pickup *at the membership table. Membership ID will be required for priority entry and reduced admission to meetings - if your card is lost or forgotten, please verify your status at the membership table.* **Note:** *Members who paid the new rate of $25 annual fee (effective Jan 1996) will be admitted free of charge to all meetings.*

L.A. SIGGRAPH brings you a panel of Independent Computer Animators/ Technical Directors to present their work and experiences in setting up private studios. Issues such as hardware, software, clientele, and collaboration vs. competition with large, established studios will be raised. Our presenters will include **Giles Ashford, Richard 'Doc' Bailey, Glenn Campbell, Liza Keith, Terrence Masson, Tim McHugh, John Slowsky** and moderator **Joan Collins.**

Giles Ashford is the president of Ashford & Associates and founding partner of Tribal Tek, another creative outlet to the television programming, network specials, series titles, show logos, home videos, electronic press kits and corporate marketing imagery he has produced through Ashford & Associates over the last fifteen years. He is creator and creative director of the interactive game "*Golf City*". Ashford's video production clients have included Geffen Records, Sony Records, Fox Television, Buena Vista Television, TBS, VH-1, CBS, HBO and Sony Pictures. Ashford is currently developing a technology-related, weekly network television show and serves as an interactive consultant with motion picture production companies.

John Slowsky was responsible for the many 3-D scenes of today's best selling CD-ROM titles including: *Prince Interactive* and *Bob Dylan Highway 61* (production company: Graphix Zone). Other projects include: An architectural walk through 3 proposed military bases

for the King of Saudi Arabia, interface design for ADAM interactive medical CD-ROM, interface design for the Hotz translator and interactive music engine used for Enhanced CD's and currently the 3D supervisor for "*Golf City*" produced by R/GA Interactive and Tribal Media.

Tim McHugh and **Glenn Campbell** both began working in film and television visual effects in 1978. They have an extensive background in motion control photography, matte painting compositing, blue screen photography, animation camera and digital imagery and compositing. Early projects included *Superman*, *Star Trek the Motion Picture* and *Buck Rogers in the 25th Century* (feature and TV series). Both worked with Doug Trumbull's visual effects unit on *Blade Runner* and later did stints at Buena Vista Visual Effects and Apogee. Tim set up AREA 51 as a private company in late 1993. Glenn joined last year as visual effects supervisor for *SPACE: Above & Beyond*, the largest project done at AREA 51 to date. Other credit for McHugh include *SeaQuest, DSV* (pilot), *Unsolved Mysteries*, *Viper, VR.5* and *Lord of Illusions*. Campbell's credits include *Dick Tracy, Tron, Viper, Spaceballs, Johnny Mnemonic* and *Buckaroo Banzai.*

Liza Keith started in the computer graphics industry in 1985 at Lockheed's CAD division. She went to Robert Abel's in 1986 and then became a freelancer in 1987. Her independent status has allowed her to work with a wide range of companies including: Wavefront, DeGraf/Wahrman, Industrial Light and Magic, Digital Domain, VIFX, and currently, Shockwave. Her film credits include *The Jetsons, Terminator 2, Demolition Man, True Lies, Highlander 3, Virtuosity* and six theme park rides. She has worn a variety of hats including software engineer, animator, technical director, c.g. supervisor.

Richard "Doc" Baily has been a freelancer most of his professional career, beginning 20 years ago in special effects and film graphics. In Summer 1992 he established "Image Savant", where he has successfully acquired his own clientele and produced works including the *Digital Theatre Sound Theatrical Logo (Universal)*, Madonna's *Bedtime Story* video, Michael Jackson's *Scream* video, and commercials for Miller Genuine Draft, Suzuki, BMW, and Pepsi *Allsport*.

Terrence Masson is the founder and president of Digital Fauxtography, a full service digital effects company, whose works include opening title sequence and shot planning *Batman Forever*, as well as numerous digital effects for *Judge Dredd*, *Dark Territory*, and *Cutthroat Island*. Recent commercial animation includes *Budweiser Frogs* and *Intel Insides* campaigns. He is currently consulting with Sony ImageWorks and the High Definition Research Center on numerous film and special projects.

February Meeting Coordinators
Aliza Corson, Betsy Asher Hall, Brad Jorgenson
Leslie Mais, Genny Yee