L.A. SIGGRAPH

ACM's Special Interest Group on Computer Graphics

2118 Griffith Park Blvd., Los Angeles, CA 90039; 213/665-3835; CompuServe: 77635,562

LAUGHTER Hosts Old Timer's View: The Future Of Computer Graphics

MAY 15, 1990 MEETING (Third Tuesday, not the second Tuesday)

Location: 174 Kerckhoff Hall, Cal Tech. The Meeting hall is off of Wilson, between San Pasqual and California in Pasadena. From Los Angeles, take the 210 Freeway east, exit south on Lake, east to the campus on San Pasqual. Social hour will start at 6:30 pm, the program at 7:30 pm. The meeting is $3.00 for L.A. ACM/SIGGRAPH members, $5.00 for non-members.

A not so long time ago, in a land not so far away, a group of local educators and practitioners of computer graphics formed an informal association called LAUGHTER (L. A. University Graphics Honchos, Teachers, Educators and Researchers). The group's membership is drawn from the "Old Guard," luminaries who have had a significant impact on the establishment of Southern California as a center for computer graphics study, research, production and art.

Individuals in the group trace their industry roots back to the 60's and 70's, before there really was a CGI industry. Many graphics techniques, that we take for granted today, bear the stamp of their research.

The LAUGHTEES continue to remain at the forefront of computer graphics development. Like E. F. Hutton, when these people speak, the industry listens. You can listen too, as L.A. ACM/SIGGRAPH presents a meeting with LAUGHTER.

LAUGHTER ATTENDEES:

Jim Blinn	**Ed Emshwiller**	**Jim Kajiya**
Bob Holzman	**Tony Longson**	**Phil Mittleman**
Patric Prince	**Viebeke Sorenson**	**Richard Weinberg**
	John Whitney, Sr.	

The focus of the meeting will be future directions in computer graphics, with discussions of CD-I and upcoming national SIGGRAPH conferences, among other topics. The majority of the meeting will be an open forum, giving the audience the opportunity to ask questions and engage these industry leaders in a challenging and informative dialogue. Be there or be:

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